Banksy
• UK street artist and painter

• Uses a graphic stenciling technique

• Works with satirical, social commentary themes

The Street Is In Play, 2013
• In the 1990’s Banksy emerged as an anonymous graffiti artist who generated a lot of attention for his unique style.

• To this day no one knows who he really is. His real name and his appearance are kept anonymous. Although he does sell art, he doesn’t attend his own gallery openings.

• The enormous attention he generates functions as a way for him to get his messages across. He is not concerned with fame.
• His philosophy of art is to always make art “for the people”
• The message of his work is meant to be seen by as many people as possible
• He is constantly striving to create social change and present art that forces the world to pay attention to uncomfortable issues

Follow Your Dreams, 2010
Israel's 425-mile-long West Bank barrier, separating Israel from the Palestinian territories, is considered illegal by the United Nations.

Banksy's feelings about the barrier: it "essentially turns Palestine into the world's largest open prison."
What do you notice about the content of this piece? (What types of issues does it address) How do you know?
• What is the conflict of this piece?

• How do these combined images contradict each other?

• What does this contradiction do for the piece? (Think about the viewer)
Can you identify the social issue Banksy is conveying in each piece?
• What do you notice about Banksy’s style of art?

• How many values do you see in each image?
• Your task: brainstorm a social issue you find interesting and/or personally meaningful

• You will find images in the computer lab to combine to represent your issue—this will act as a reference collage for your painting, similar to a sketch

• A final value painting will be created—we will focus on representing large shapes of value, like Banksy

• Think about: what images you can combine to create **tension, contradiction** (two images that wouldn’t normally fit together), possible **humor**, and a meaningful **story** to a viewer